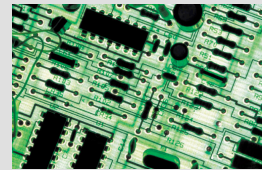


Overview

A. Hardware overview

CPUs, memory types, I/O, cryptographic co-processors, random number generators



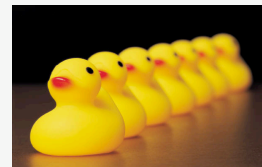
B. Communication modes and protocols

interaction model, contact-based vs. contact-less



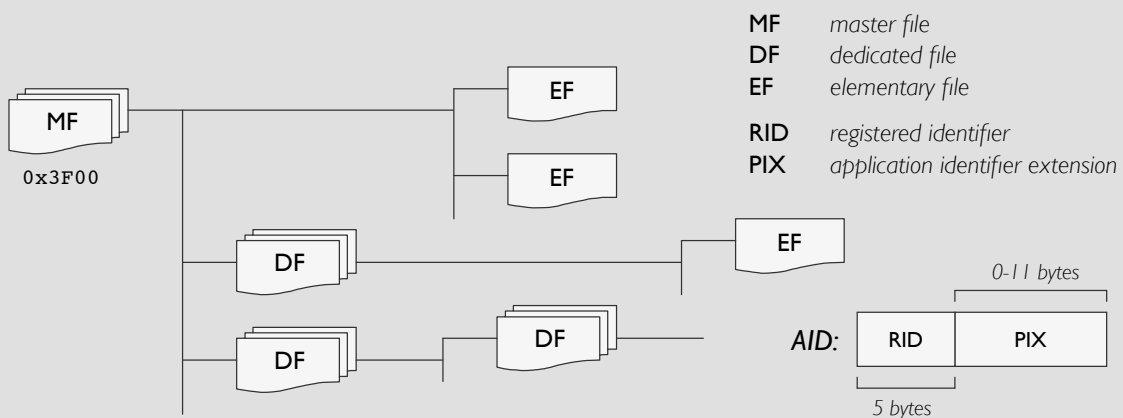
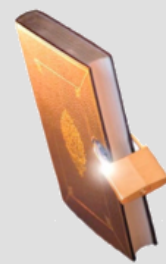
C. Classification of smart-card operating systems

static vs. dynamic, file-system-based vs. object-oriented



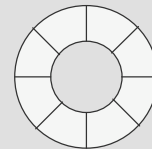
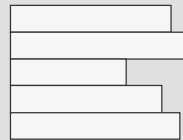
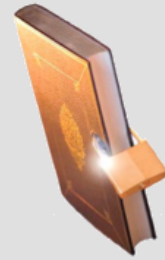
C. Classification: Traditional

- static, file-system-based, proprietary
 - proprietary operating system w/ static set of applications
 - standard application: ISO 7816-4 hierarchical file system
 - file names
 - 2 bytes file identifiers (FID) – relative addressing
 - 5-16 bytes application identifier (AID) – absolute addressing



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 - 5-16 bytes application identifier (AID) – absolute addressing
 - file types
 - transparent: unstructured binary, byte and block access
 - linear fixed: up to 254 records of identical size (1-254 bytes), random access
 - linear variable: up to 254 records of different sizes (1-254 bytes), random access
 - cyclic: identical to linear fixed but with changing record numbering



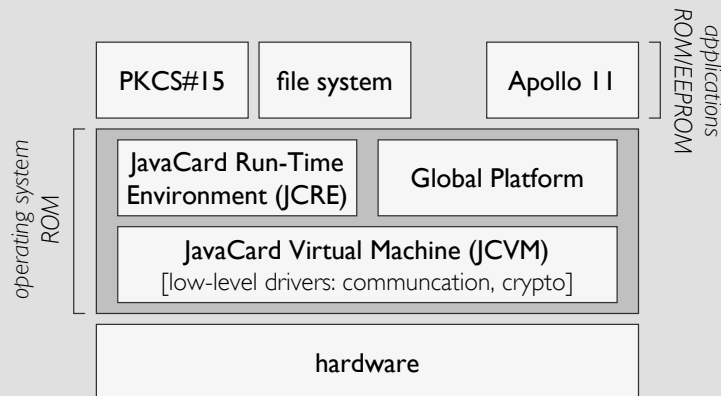
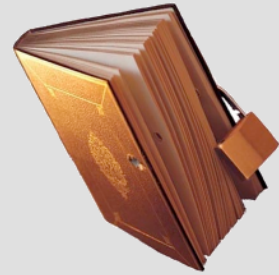
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 - file operations
 - *append, create/delete, invalidate/rehabilitate, lock, read/seek, write/update*



C. Classification: Modern

- dynamic, object-oriented, open standards
 - *standard-compliant operating system with open API*
 - *virtual machine abstracts from the underlying hardware*
 - *high-level object-oriented programming language*
 - *post-issuance application installation/deletion*



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