## Smart Cards

Towards a modern run-time platform

#### 3. Security & Cryptography

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## Security vs. Cryptography

- Cryptography
  - science of information security (greek: kryptos, meaning 'hidden')
     encryption/decryption, secure hashes, digital signatures, true randomness
  - cryptology vs. cryptanalysis
  - goals: confidentiality, integrity, authentication, non-repudiation



### Security vs. Cryptography

- Computer security
  - definition
    - "effort to create a secure computing platform, designed so that agents (users and programs) cannot perform actions that they are not allowed to perform, but can perform the actions they are allowed to" [wikipedia]
  - techniques
    - cryptography
    - chain of trust



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## Overview

A. Execution model

language features, sandbox, applet firewall (object isolation and sharing)

#### B. On-card Cryptography

algorithms and protocols, good cryptographic practice

C. Protecting against attacks SPA/DPA, timing attacks, fault injection







### A. Execution: Language Security

 Java Language Features

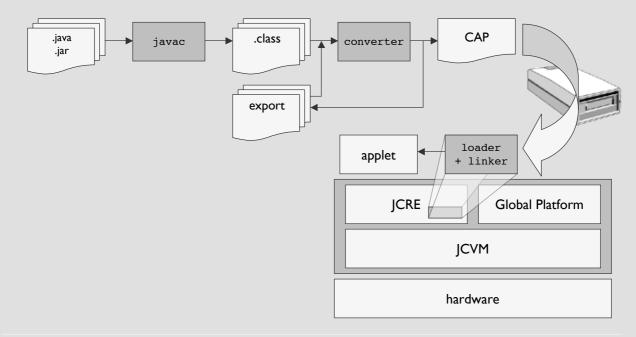
 strongly typed: no illegal data conversions (static checks at compile time, dynamic checks at run time)
 enforced bound checks on array access
 no pointer arithmetic, no way to forge pointers
 no uninitialized variables (default values, compile-time checks)
 strictly controlled access levels of fields, methods, and classes (package, public, protected, private)

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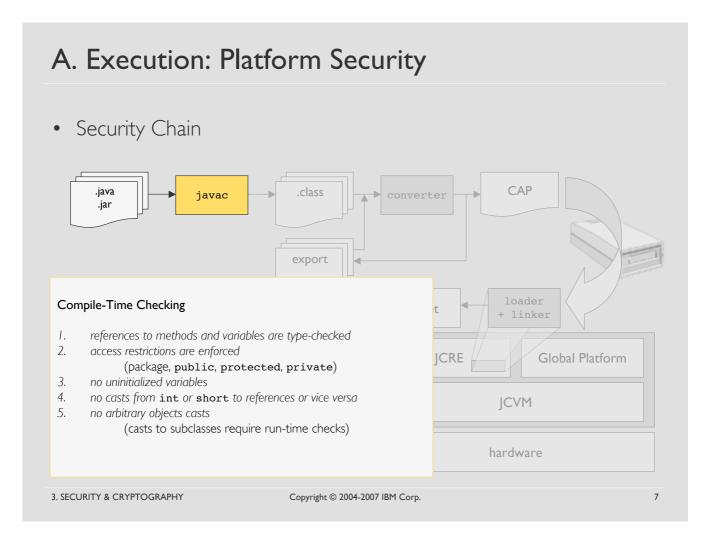
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# A. Execution: Platform Security

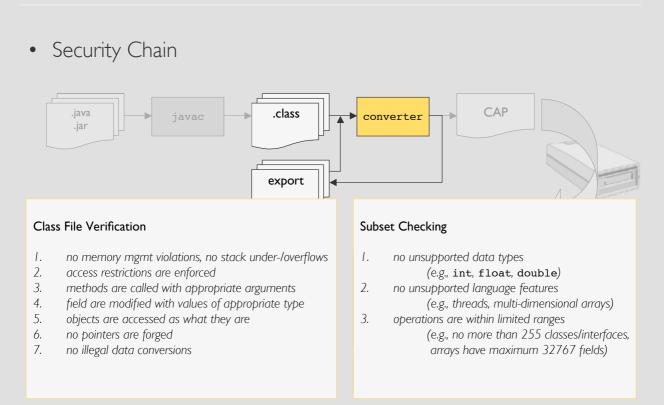
Security Chain

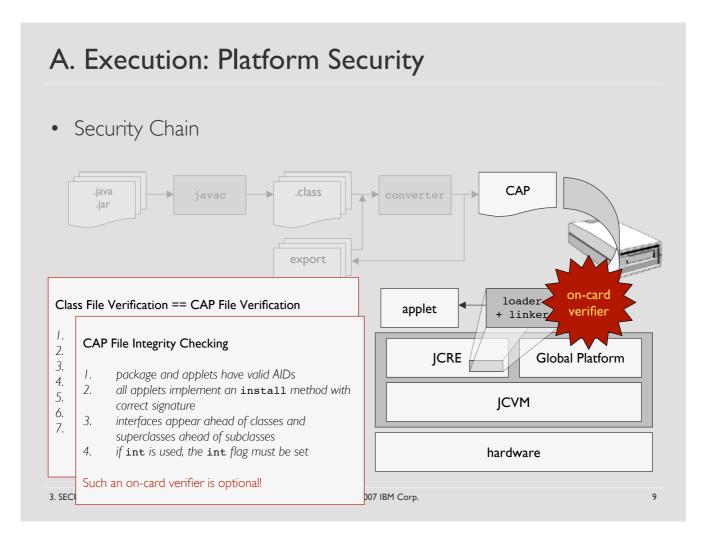


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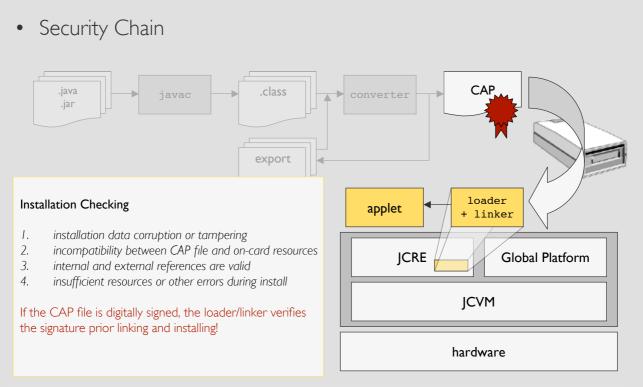


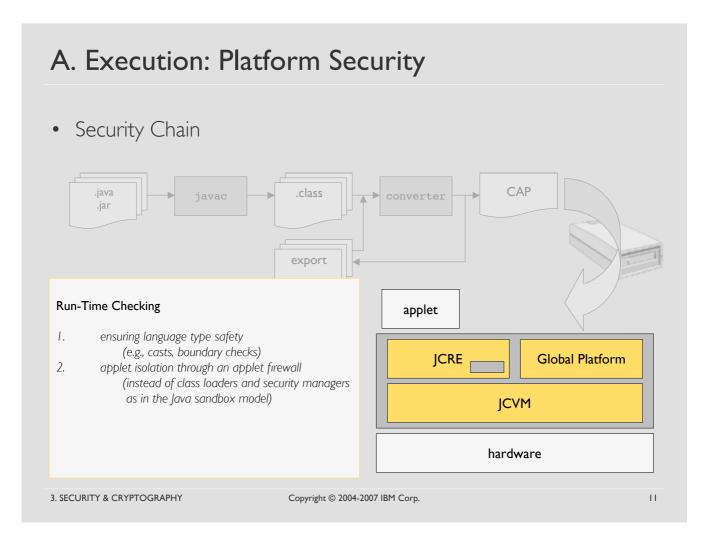
## A. Execution: Platform Security





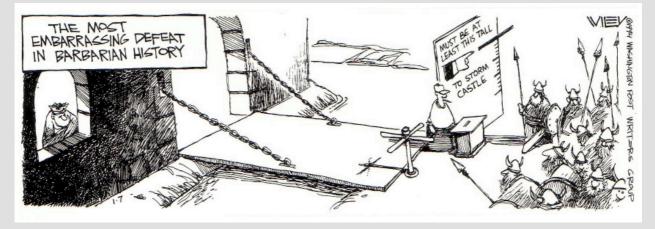
## A. Execution: Platform Security





## A. Execution: Applet Firewall & Object Sharing

- Applet Firewall
  - *applet isolation:* confines an applet to its own designated area and prevents access to the contents or behaviours of objects owned by other applets
- Object Sharing
  - *applet cooperation:* allows cooperative applets on a single card through a welldefined and secure object sharing mechanism



## A. Execution: Applet Firewall

- Protects against malfunctioning or "hostile" applets developer mistakes and design oversights, hacking attacks
- Partitions the JavaCard object system into separate contexts
  - firewall is the boundary between different contexts
  - JCRE assigns applets their context during install
    - all applet instances of the same package share the same (group) context (i.e., object access between applets in the same group context is allowed)
  - JCRE maintains its own JCRE context w/ special privileges
    - access from the JCRE context to any applet's context is universally allowed
    - access from an applet context to the JCRE context only via (Temporary) Entry-Point Objects or global arrays

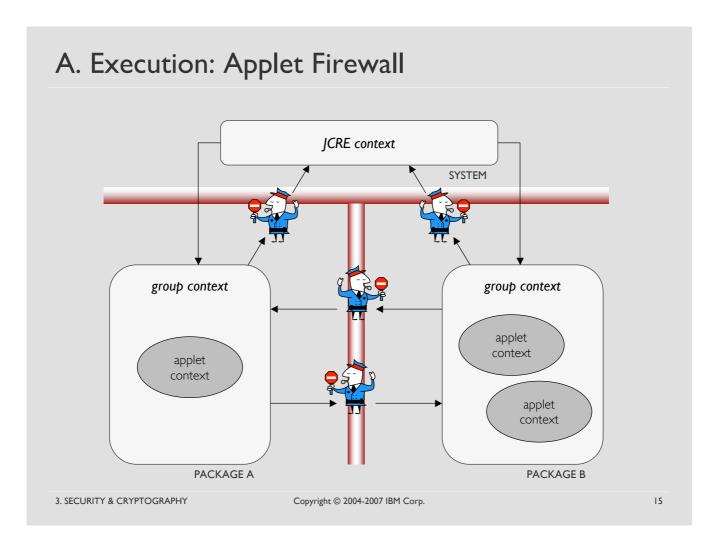
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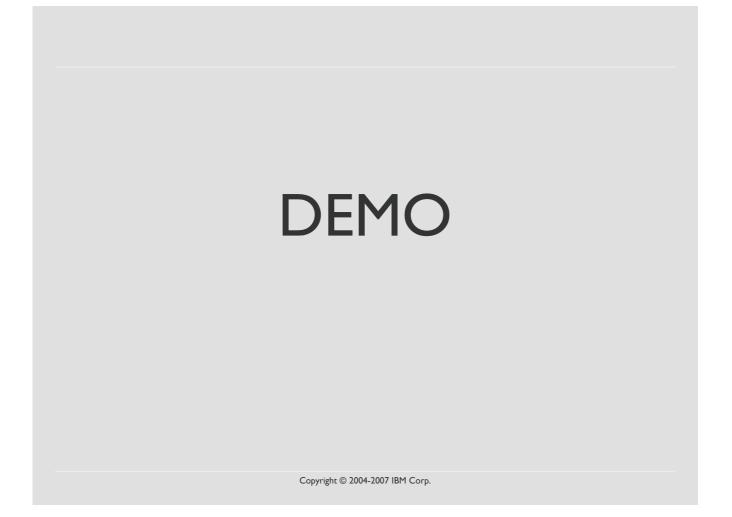
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## A. Execution: Applet Firewall

- Object Ownership
  - new objects are owned by the currently active context (exactly one active context at any time)
  - primitive static type arrays are owned by the group context of the package (created before any applet instance and initialized by the converter)
- Transient Arrays and Context
  - transient arrays are accessible only if the array's owning context is active
- Static Fields and Methods
  - NO run-time check when a static fields is accessed or a static method invoked (i.e., static fields and methods are accessible from any context)
  - BUT for accessing objects referenced by static fields, the firewall rules apply
  - static methods execute in the caller's context
     (i.e., objects created inside a static method are assigned the caller's context)





- Crossing Context Boundaries
  - I. JCRE privileges
    - 3. global arrays

2. JCRE entry-point objects 4. shareable interfaces

- Underlying Mechanism: Context Switch
  - context switches occur during invocation of and return from instance methods of an object owned by a different context (incl. exception exits)
    - **invocation:** the current context is saved and the new context becomes the currently active context
      - the invoked method executes with the access right of the new context and all objects created are owned by the new context
    - return/exit: the original context is restored and becomes active again
  - context switches can be nested
  - NOTE: Accessing instance fields in a different context is never allowed

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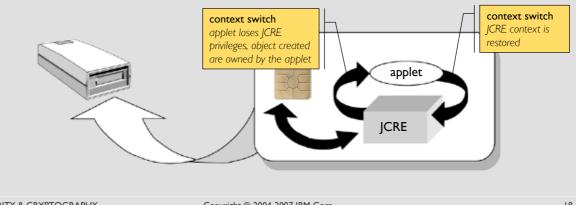
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## A. Execution: Object Sharing

- I. JCRE Privileges
  - JCRE as "card executive" runs in the system context w/ special privileges
  - JCRE context is active after reset
  - JCRE may invoke any method on any object (causing a context switch) access any instance field of any object

e.g., invokes Applet.process(), Applet.install(), Applet.select(), ...



#### 2. JCRE Entry-Point Objects

- allow applets to request system services to perform privileged system routines
- JCRE Entry-Point Objects are objects that...
  - ...are owned by the JCRE context
  - ...contain public entry-point methods to be invoked from any context (no fields are accessible, though)
- invoking an entry-point method causes a context switch to the JCRE context
- Temporary JCRE Entry-Level Objects
  - references to these object cannot be stored in class or instance variables
  - examples: the APDU object, all JCRE-owned exception objects
- Permanent JCRE Entry-Level Objects
  - references to these object can be stored and freely re-used
  - example: the JCRE-owned AID objects

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## A. Execution: Object Sharing

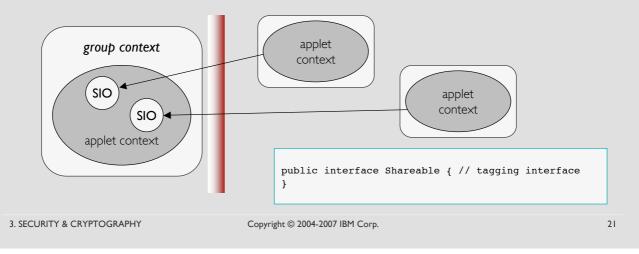
#### 3. Global Arrays

- memory buffer shared by the JCRE and all applets (data encapsulated in JCRE Entry-Point Objects is not directly accessible)
- arrays of primitive type (can only be designated by the JCRE)
- special type of Temporary JCRE Entry-Point Objects: public fields (i.e., array components and array length) can be accessed from any context
- public methods are treated as for any other JCRE Entry-Point Object (only method is **Object.equals()**, invocation causes context switch)
- automatically cleared whenever an applet is selected or before the JCRE accepts a new APDU command
- examples:

APDU buffer byte array;
Applet.install() byte array parameter (= APDU buffer?!)

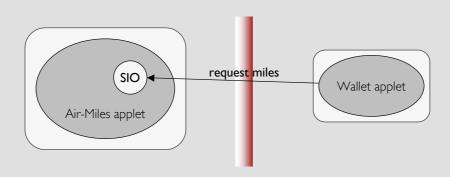
#### 4. Shareable Interfaces

- extends directly or indirectly javacard.framework.Shareable
- defines a set of methods available to other applets
- different interfaces allow "wearing a different hat" for different applets
- object implementing shareable interfaces: **Shareable Interface Object** (SIO)
- class type, instance fields, or other other methods of the SIO are not exposed



## A. Execution: Shareable Interfaces Example

- Combination of a Wallet applet and an Air-Miles applet
  - Wallet: stores electronic cash
  - Air-Miles: provides travel incentives in exchange for miles
  - Cooperation: For every \$ spent, one air mile is credited
    - I. Air-Miles applet creates an SIO (acts as server)
    - 2. Wallet applet requests the SIO from the Air-Miles applet (acts as client)
    - 3. Wallet applet requests miles to be credited by invoking a method of the SIO



```
package com.nevercomebackairlines.airmiles;
import javacard.framework.*;
public interface AirMilesInterface extends Shareable {
    public void grantMiles(short amount);
};
public class AirMilesApplet extends Applet implements AirMilesInterface {
    private short miles;
    public void grantMiles(short amount) {
        miles = (short)(miles + amount);
    }
    ....
}
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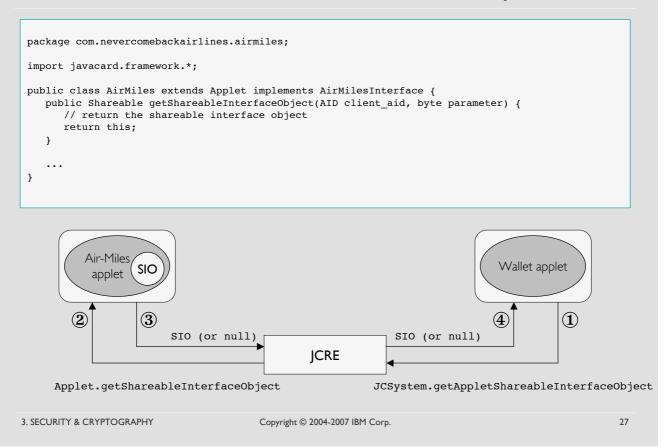
## A. Execution: javacard.framework

- javacard.framework.JCSystem
  - collection of methods to control applet execution, memory management, atomic transaction management, inter-applet object sharing
- javacard.framework.Applet
  - abstract base class that defines a JavaCard applet



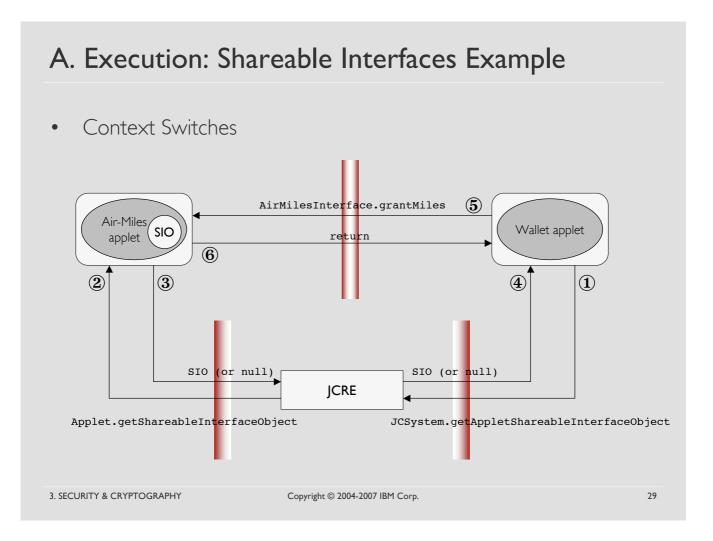
## A. Execution: javacard.framework

- javacard.framework.JCSystem
  - collection of methods to control applet execution, memory management, atomic transaction
- vipublic class Applet {
   public Shareable getShareableInterfaceObject
   (AID client\_aid, byte parameter);
   ...
   };



A. Execution: Shareable Interfaces Example

```
package com.wheredidallmymoneygobank.wallet;
import javacard.framework.*;
import com.nevercomebackairlines.airmiles.AirMilesInterface;
public class Wallet extends Applet {
  private short balance;
   public void debit(short amount) {
      if (balance < amount)
        ISOException.throwIt(SW EXCEED BALANCE);
      balance = (short)(balance - amount);
      AID aid;
      AirMilesInterface sio;
      if ((aid = JCSystem.lookupAID(AIR_MILES_AID,(short)0,AIR_MILES_AID.length)) == null)
       ISOException.throwIt(SW_NO_AIRMILES_APPLET);
      sio = (AirMilesInterface)JCSystem.getAppletShareableInterfaceObject(aid,SECRET);
      if (sio == null)
       ISOException.throwIt(SW NO AIRMILES SIO);
      sio.grantMiles(amount)
   }
   . . .
}
```



- 4. Shareable Interfaces: Parameter and Return Types
  - passing objects (incl. arrays) as parameters or return values does not work because of the object firewall
    - e.g., objects created by the Wallet applet are not accessible by the AirMiles applet
  - the following types can be passes in shareable interface methods
    - primitive values: passed on the stack
    - **static fields:** public static fields are accessible from any context (but objects referenced by such static fields are protected by the firewall)
    - JCRE entry-point objects: public methods are accessible from any context
    - global arrays: accessible from any context
    - **SIOs:** shareable interface methods are accessible from any context (allows call backs from the server to the client)

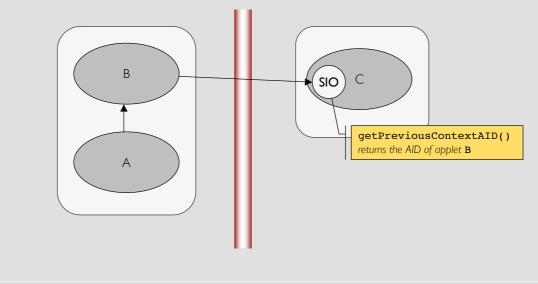


```
package com.nevercomebackairlines.airmiles;
 import javacard.framework.*;
 public class AirMiles extends Applet implements AirMilesInterface {
    public Shareable getShareableInterfaceObject(AID clientAID, byte param) {
       // assume that the Wallet AID is known
       if ((!clientAID.equals(WALLET_AID,(short)0,WALLET_AID.length) || (param != SECRET))
         return null;
       // return the shareable interface object
       return this;
    }
    public void grantMiles(short amount) {
       AID clientAID = JCSystem.getPreviousContextAID();
       if (!clientAID.equals(WALLET_AID,(short)0,WALLET_AID.length)
        ISOException.throwIt(SW_UNAUTHORIZED_CLIENT);
       miles = (short)(miles + amount);
    }
    . . .
 }
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```

## A. Execution: Object Sharing

#### 4. Shareable Interfaces: JCSystem.getPreviousContextAID()

returns the JCRE-owned AID object associated with the applet that was active at the time of the last context switch



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• Authentication of the Client Applet (advanced)

```
package com.nevercomebackairlines.airmiles;
 import javacard.framework.*;
import com.wheredidallmymoneygobank.wallet.AuthenticationInterface;
 public interface AirMilesInterfaces extends Shareable {
    public void grantMiles(AuthenticationInterface auth, byte[] buffer, short amount);
 }
 public class AirMiles extends Applet implements AirMilesInterface {
   public void grantMiles(AuthenticationInterface auth, byte[] buffer, short amount) {
       generateChallenge(buffer);
       auth.generateResponse(buffer);
       if (!checkResponse(buffer))
         ISOException.throwIt(SW_UNAUTHORIZED_CLIENT);
       miles = (short)(miles + amount);
    }
    . . .
 }
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```

A. Execution: Shareable Interfaces Example

• Authentication of the Client Applet (advanced, cont'd)

DEMO

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